

Classification Trees

Prof Wells

STA 295: Stat Learning

April 18th, 2024

Outline

- Introduction to Decision Trees
- Discuss Theory and Algorithm for Decision Trees
- Describe the Pruning Algorithm as means of improving RMSE
- Implement Decision Trees in R

Section 1

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- The most natural choice is to use *Classification Error Rate* E (i.e. proportion of obs. in region not in most common class)

$$E = 1 - \max_k(\hat{p}_k) \quad \text{where } \hat{p}_k = \text{prop. obs. in class } k$$

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- The most natural choice is to use *Classification Error Rate* E (i.e. proportion of obs. in region not in most common class)

$$E = 1 - \max_k(p_k) \quad \text{where } \hat{p}_k = \text{prop. obs. in class } k$$

- This is the proportion of observations misclassified, if we were to always classify using the most frequent class

Classification Error Splits

- Suppose we have 100 observations in 3 classes A , B and C with the following counts:

Class	A	B	C
n	50	30	20
\hat{p}	0.5	0.3	0.2

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Region 1				
Class	A	B	C	total
n	45	10	5	60
\hat{p}	0.75	0.67	0.08	1.0

$$E = 0.25$$

Region 2				
Class	A	B	C	total
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- The overall error on the split is the weighted average of error on each region:

$$E_{\text{avg}} = 0.6 \cdot 0.25 + 0.4 \cdot 0.5 = 0.35$$

- Unfortunately, E tends to be too insensitive to increases in node purity (i.e. a proposed cut can increase node purity, while E remains constant)

Alternative Metrics: Gini Index

- The *Gini index* G for a region with a total of K classes:

$$G = \sum_{i=1}^K \hat{p}_i(1 - \hat{p}_i) \quad \text{where } \hat{p}_k = \text{prop. obs. in class } k$$

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- As $G = 0.62$ is close to \max of $1 - \frac{1}{3} = 0.67$, then region has high impurity.

Gini Index Splits

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Metric	Large Region	Sub-region 1	Sub-region 2	Average in Sub-regions
Error	0.5	0.25	0.5	.35
Gini	0.62	0.48	0.59	0.52
Entropy	1.49	.99	1.41	1.16

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- Metrics differ in how much better Region 2 is than the larger region. They also differ in how much better Region 1 is than region 2.

Comparison of Metrics

- Consider the same 100 observations on 3 classes, which are to be cut into two regions:

Class	A	B	C
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\hat{p}	0.5	0.3	0.2

Region 1				
Class	A	B	C	total
n	45	10	5	60
\hat{p}	0.75	0.67	0.08	1.0

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Class	A	B	C	total
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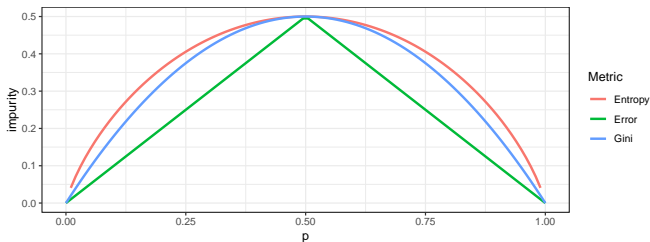
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- Metrics differ in how much better Region 2 is than the larger region. They also differ in how much better Region 1 is than region 2.
 - Therefore, each metric will tend to favor making different cuts.
- Overall, Gini index and Entropy tend to make more accurate models than Error rate. But neither Gini nor Entropy is consistently better than the other.

Graphical Comparison of Metrics (Optional)

- The following plot shows the size of the metric as a function of the proportion of observations in a single class, for binary class problems. Values of p close to 0 or 1 indicate high class purity.



- The closer the curve is to the upper-left and upper-right corners, the more sensitive the metric is to class purity.

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- An alternative is to allow the model algorithm to lump together values as necessary at each node (order levels in increasing frequency, then make appropriate cut)
 - But this generally leads to less interpretable models

Section 2

Classification Trees in R

Mushroom Hunting

Mushroom Hunting

Can I eat this?



Mushrooms

- The mushrooms data set contains information on edibility and 22 other features on 8124 samples of Mushrooms. We'll do a 80-20 training-test split.

Mushrooms

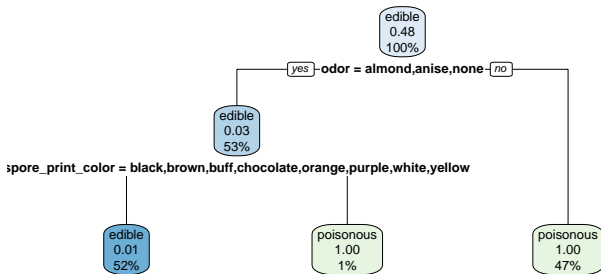
- The mushrooms data set contains information on edibility and 22 other features on 8124 samples of Mushrooms. We'll do a 80-20 training-test split.

```
## Rows: 6,498
## Columns: 23
## $ edibility      <fct> edible, edible, edible, edible, edible, edibl-
## $ cap_shape      <fct> convex, bell, convex, convex, bell, bell, bel-
## $ cap_surface    <fct> scaly, scaly, scaly, smooth, scaly, smooth, s-
## $ cap_color      <fct> yellow, white, gray, yellow, white, white, ye-
## $ bruises        <fct> yes, yes, no, yes, yes, yes, yes, yes, yes, y-
## $ odor           <fct> almond, anise, none, almond, almond, anise, a-
## $ gill_attachment <fct> free, free, free, free, free, free, free, fre-
## $ gill_spacing    <fct> close, close, crowded, close, close, close, c-
## $ gill_size       <fct> broad, broad, broad, broad, broad, broad, bro-
## $ gill_color      <fct> black, brown, black, brown, gray, brown, gray-
## $ stalk_shape     <fct> enlarging, enlarging, tapering, enlarging, en-
## $ stalk_root      <fct> club, club, equal, club, club, club, club, cl-
## $ stalk_surface_above_ring <fct> smooth, smooth, smooth, smooth, smooth, smoot-
## $ stalk_surface_below_ring <fct> smooth, smooth, smooth, smooth, smooth, smoot-
## $ stalk_color_above_ring <fct> purple, purple, purple, purple, purple, purpl-
## $ stalk_color_below_ring <fct> purple, purple, purple, purple, purple, purpl-
## $ veil_type       <fct> partial, partial, partial, partial, partial, ~
## $ veil_color      <fct> white, white, white, white, white, white, whi-
## $ ring_number     <fct> one, one, one, one, one, one, one, one, one, ~
## $ ring_type       <fct> pendant, pendant, evanescent, pendant, penda-
## $ spore_print_color <fct> brown, brown, brown, black, black, brown, bla-
## $ population      <fct> numerous, numerous, abundant, numerous, numer-
## $ habitat         <fct> grasses, meadows, grasses, grasses, meadows, ~
```

Implementing classification trees in R

As with regression trees, we use the `rpart` package.

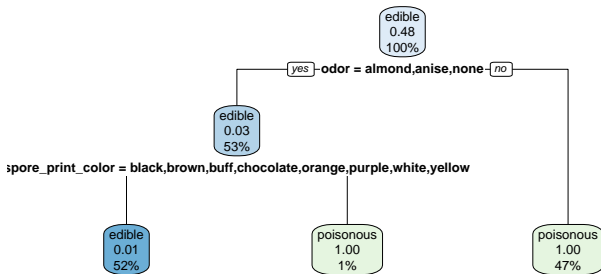
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library(rpart)
library(rpart.plot)
mushroom_tree<-rpart(edibility ~ ., data = mushrooms_train)
rpart.plot(mushroom_tree)
```



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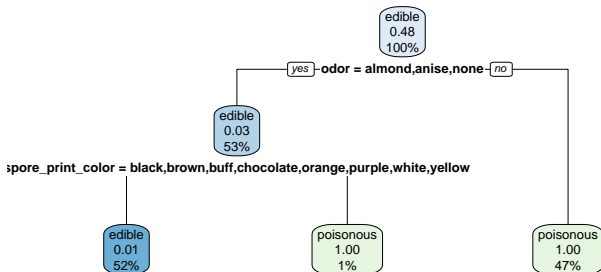


- In each node, the title is the most prominent class, the 2nd number is the proportion of obs. in the node of the target class, and the 3rd number is the overall proportion of observations in the node.

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- In each node, the title is the most prominent class, the 2nd number is the proportion of obs. in the node of the target class, and the 3rd number is the overall proportion of observations in the node.
- The default parameters created data with relatively few terminal nodes. And it seems

Implementing classification trees in R

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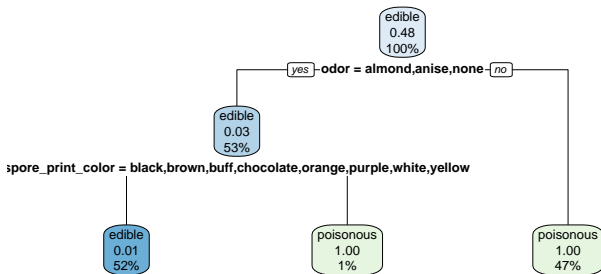
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library(rpart)
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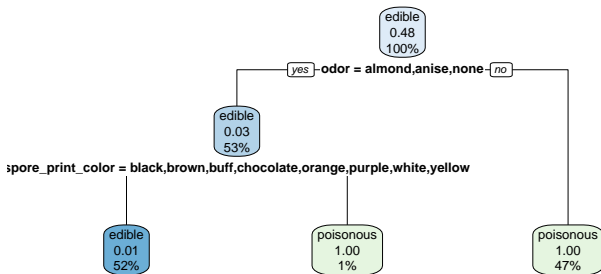


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```



- In this case, we produced the same tree with both metrics, but this doesn't always happen

Model Accuracy

- How well did we do on test data?

Model Accuracy

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```
library(yardstick)
mushroom_preds <- predict(mushroom_tree, mushrooms_test, type = "class")
mushroom_probs <- predict(mushroom_tree, mushrooms_test, type = "prob")[, "edible"]

results <- data.frame(obs = mushrooms_test$edibility, preds = mushroom_preds,
                      probs = mushroom_probs)

accuracy(results, truth = obs, estimate = preds)

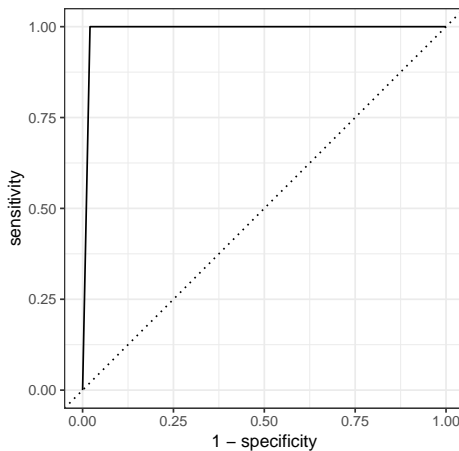
## # A tibble: 1 x 3
##   .metric .estimator .estimate
##   <chr>   <chr>      <dbl>
## 1 accuracy binary      0.990
```

- Looks like we have fantastic accuracy!

ROC Curve

Look at that ROC curve!

```
roc_curve(results, truth = obs, probs) %>%  
autoplot()
```



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conf_mat(results, truth = obs, estimate = preds)
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##   edible      842         16
##   poisonous    0         768
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- Here, $L(i, j)$ is the loss occurred when predicting level j when the truth is level i .

Additional Parameters

- To incorporate loss, create a penalty matrix and add to the `parms` argument in `rpart`:

```
penalty_matrix <- matrix(c(0,1,20,0), byrow = T, nrow = 2)
penalty_matrix
```

```
##      [,1] [,2]
## [1,]    0    1
## [2,]   20    0
```

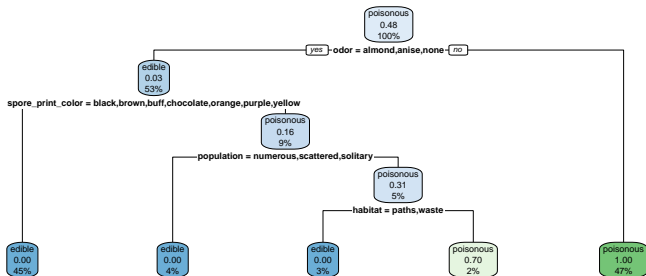
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```

```
mushroom_no_poison <- rpart(edibility ~., data = mushrooms_train,
                           parms = list(loss = penalty_matrix))
rpart.plot(mushroom_no_poison)
```



New Results

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```
results %>% group_by(model) %>% accuracy( truth = obs, estimate = preds)
```

```
## # A tibble: 2 x 4
##   model      .metric .estimator .estimate
##   <chr>      <chr>    <chr>      <dbl>
## 1 with loss  accuracy binary      0.994
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```
results %>% filter(model == "with loss") %>% conf_mat(truth = obs, estimate = preds)
```

```
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## Prediction edible poisonous
## edible      833         0
## poisonous    9       784
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```

- But can we now improve that Type I error?
 - To reclaim some of those “poisonous” mushrooms, we’ll need to build a deeper tree.

Deeper Trees

- We can control tree depth by setting the minimum `cp` parameter in `rpart.control`

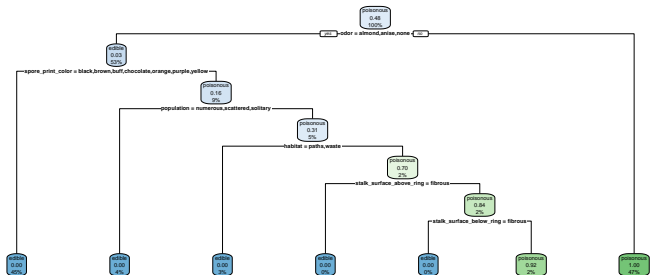
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 - Setting low values of `cp` lead to deeper trees

```
mushroom_deep <- rpart(edibility ~., data = mushrooms_train,  
  parms = list(loss = penalty_matrix),  
  control = rpart.control(cp = .00001))  
rpart.plot(mushroom_deep)
```

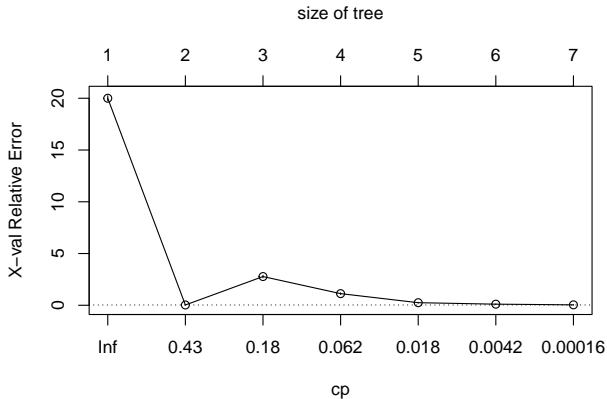


Pruning

- Let's look at cross-validated relative error

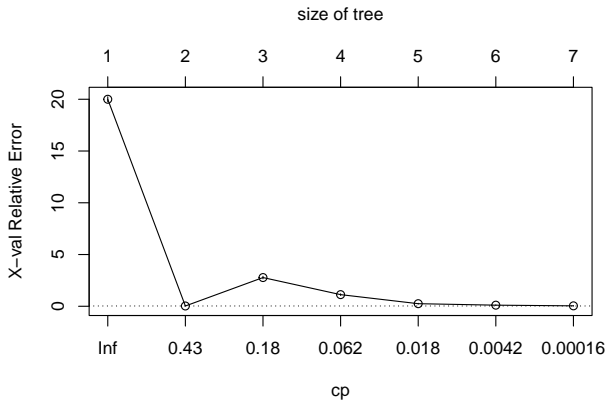
Pruning

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Pruning

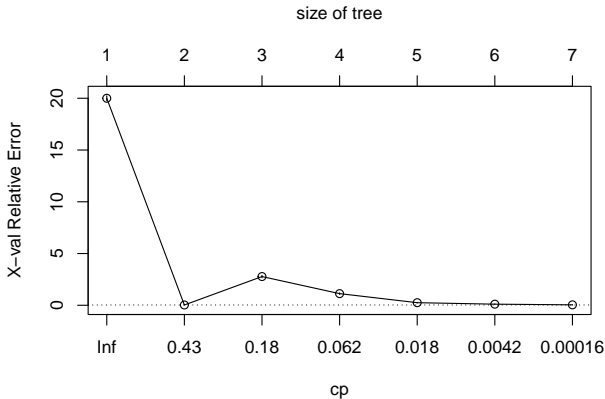
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- It's possible we are now overfitting. It may be best to reduce to tree with 6 leaves.

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```
mushroom_prune <- prune(mushroom_deep, cp = 0.0042)
```

Final Results

- How do our deep and pruned models do?

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```
results %>% group_by(model) %>% accuracy( truth = obs, estimate = preds)
```

```
## # A tibble: 4 x 4
##   model      .metric .estimator .estimate
##   <chr>      <chr>   <chr>      <dbl>
## 1 deep      accuracy binary      0.998
## 2 pruned    accuracy binary      0.996
## 3 with loss accuracy binary      0.994
## 4 without loss accuracy binary      0.990
```

```
results %>% filter(model == "deep") %>% conf_mat(truth = obs, estimate = preds)
```

```
##           Truth
## Prediction edible poisonous
## edible      838          0
## poisonous    4         784
```

```
results %>% filter(model == "pruned") %>% conf_mat(truth = obs, estimate = preds)
```

```
##           Truth
## Prediction edible poisonous
## edible      835          0
## poisonous    7         784
```